

1. US SOCCER DEVELOPMENT INITIATIVES

Florida Supercup will incorporate the US Soccer player Development Initiative

- Birth year registration & age groups
- Small Sided Standards
 - 4v4 U6-U8
 - 7v7 U9-U10
 - 9v9 U11-U12

2. ELIGIBILITY

Participation in the Florida Supercup is open to accepted teams consisting of players meeting the age limit and roster size of the specified division. Age divisions are based on birth year per US Soccer guidelines. A team using guest players may have no more than four (4) to six (6) loan/guest players depending on age group.

Competitive Teams Competitive teams must be registered with a National Soccer Association affiliated with US Soccer/US Youth Soccer and must present a valid State roster. For these teams, the only acceptable proof of age will be a valid US Soccer/US Youth Soccer, State, or National registration card that includes a signature and a photograph of the player. Players on these competitive teams who do not present valid player passes will not play.

Recreational Teams Recreational teams must produce, at registration, a roster signed by an official of the club of which they are affiliated and played for, listing each player, including their date of birth, and must provide, at registration, a birth certificate or state or national certified player pass, for each such player evidencing that player's eligibility to play on that team based on birth date.

International Teams International teams must produce, at registration, a roster signed by an official of the club of which they are affiliated and played for, listing each player, including their date of birth, and must provide, at registration, a birth certificate or state or national certified player pass, for each such player evidencing that player's eligibility to play on that team based on birth date.

A player may compete for only one team participating in the tournament. In the event a player is found to have been rostered to more than one team in the tournament, the second team on which the player is rostered in the tournament shall be deemed as the team that fielded an ineligible player. Any team fielding an ineligible player will be disqualified from the tournament and their tournament fee will be forfeited.

Teams participating in the tournament must provide notarized medical releases for each player in a format as required by the Tournament Committee and as posted on the tournament web-site. Foreign/international teams are exempt from the notarization part of this requirement. These authorizations shall be presented at registration and a copy kept by the team at the field, available for presentation in the event of an emergency.

Where required by the State or National Association for which a team/player is registered, all competitive teams/players traveling from within the United States but outside the State of Florida must have a copy of their Permission to Travel Forms, approved and signed by a US Soccer or duly authorized State or National Association representative.

Foreign Teams must have written permission and verification from their Federation, indicating authorization to participate in the Tournament. Players must present passports at registration (including Canadian citizens). These teams must present a certified roster signed by an official of the Club with which they are affiliated and played for, listing each player and including their date of birth.

3. AGE CLASSIFICATIONS

	AGE	Year	Roster Max	Guest Player Limit
I.	U8	2011	10	2
II.	U9	2010	12	4
III.	U10	2009	16	4
IV.	U11	2008	16	5
V.	U12	2007	16	5
VI.	U13	2006	20	6
VII.	U14	2005	20	6
VIII.	U15	2004	20	6
IX.	U16	2003	20	6
X.	U17	2002	20	6
XI.	U18	2001	20	6
XII.	U19	2000	20	6

4. LAWS OF THE GAME

All games shall be played under FIFA rules, except any rules that will be modified for the tournament and will be delivered in written via e-mail to all coaches beforehand.

5. HEADING GUIDELINES

In conjunction with US Soccer and USYS, Florida Youth Soccer Association and in accordance with the recent U.S. Soccer recommendations on concussion risk management: FYSA has eliminated heading in matches for player's age U11 and younger, per the new calendar year registration guidelines. For the Florida Supercup all U12 divisions will also be non-heading. Sanctions will be made against teams that do not follow this guideline.

6. SUBSTITUTIONS

This is how substitutions will be applied for every game

- i. FREE substitution is allowed.
- ii. Teams may substitute only with the referee's permission. Substitutes must wait on the sideline (off of the field of play) until the field player has left the field of play and/or the referee has indicated the substitute may enter the field of play. Substitutions by either Team are allowed at any stoppage of play with the permission of the referee.

7. CONCUSSIONS

Pursuant to Florida Statutes (FS 943.0438) Florida in 2012 enacted a very stringent Head injury and Concussion Law. If the referee (or assistant referee) believes that, in her/her opinion, a player has suffered a head injury or possible concussion, the match must be stopped IMMEDIATELY.

The injured player if able to leave the field on their own must be escorted to their coach and the coach must be told that the player cannot return for the duration of the match. If a trainer is brought onto the field because the player is incapacitated, the referee must still notify the coach that the player cannot return to the game. It is the responsibility of the coach and the player's parent(s) or legal guardians to seek medical attention.

The player may not resume participation until he/she has been cleared by a medical doctor. The Referee HAS NO FURTHER responsibility beyond removing the player from the match in which the player was injured. The referee crew must ensure, that UNDER NO CIRCUMSTANCES or due to the appeal from any coaching staff that the player is not allowed to return to the game.

8. FIELD AND GAME EQUIPMENT

- i. NO player be allowed to wear ANY jewelry while on the field of play. The only exception that may be allowed is a medical alert bracelet or necklace when taped to the body. The referee shall make the decision as to the safety of the player and the referee's decision is final. (The taping of any earring shall not be permitted under any circumstances.) If the referee notices a player wearing jewelry while the match is under way at the next stoppage of play, the referee will instruct the player to remove the item. If the referee deems the jewelry to be dangerous to any player, the referee must stop the match to correct the situation.
- ii. Orthopedic casts are not permitted. However, soft braces can be worn with *written* approval from a doctor, and judgment as to safety is at the discretion of the referee.
- iii. Players are required to wear shin guards in accordance with FIFA Laws of the Game.
- iv. Players must wear numbers on the back of their uniforms and these numbers shall coincide with those listed on the team's roster.

- v. Where uniform colors are similar, the designated home team will change colors. Home team is listed first on the schedule.
- vi. Both teams will take the same side of the field. All other supporters will take the opposite side. Only three (3) carded team officials are permitted on the sidelines with their players.
- vii. No one is permitted behind either goal/end line.
- viii. Spectators must remain behind the spectator line and coaches must remain in the coaches' area.
- ix. Each team shall be in the immediate vicinity of their assigned playing field 30 minutes prior to the scheduled kick-off time.
- x. The home team will provide the game ball.
- xi. In the event the assigned assistant referees fail to appear, the referee must find suitable assistant referees.

9. DURATION OF GAMES & BALL SIZES

Age Group	Game Time	Ball Size
• U6-U8	4x10 min	3
• U9-U10	2x25 min	4
• U11-U12	2x30 min	5
• U13-U19	2x35 min	5
• Open	2x40 min	5

10. GAME AND SCORE REPORTING

The Referee Assignor will ensure that the game report forms are properly completed and presented to the appropriate staff at the completion of each game. Uniform numbers must be accompanied by player names if a card is issued.

The Head Referee will ensure that the correct score for each game is reported to the appropriate staff after each game in a timely manner.

11. FAILURE TO SHOW AND FORFEITS

- i. A team shall be allowed a ten (15) minute grace period after the scheduled kick-off time before the match is awarded to their opponent.
- ii. In no case shall a team that forfeits or does not show-up for a game be declared a division winner. If an apparent division winner forfeits a game, or does not show up for play, the division team with the next best record shall be named the division winner.
- iii. A forfeit in group play will be awarded as three (3) points for the win and the score will stand at the time of the forfeit and a score of 3-0 will be recorded.
- iv. Forfeits in the play-off rounds shall be recorded as 3-0 games.

12. CONDUCT

There will be a Discipline Committee comprised of five (5) members. The Committee will review and rule on all reports of unacceptable conduct by players, managers, spectators and coaches, using the FYSA standards as set forth under FYSA Rule Section 502 and all players, managers, spectators and coaches shall be subject to FYSA Rule Section 502 – Discipline and Sanctions.

- i. Players, coaches, and spectators are expected to conduct themselves within the spirit of the Law as well as the letter of the Law. Displays of temper or dissent are cause for ejection from the game and surrounding field area and/or the Tournament. Repeated violations may result in the suspension of the team from the Tournament as decided by the Tournament Director.
- ii. A player, coach, or team official ejected from a game shall receive an automatic minimum one (1) game suspension regardless of the cause of the ejection. The Discipline Committee shall determine the appropriate sanction for the action resulting in the ejection, said sanction will be determined and communicated to the affected parties as soon as it is possible, but no later than prior to the next scheduled game in which the offending party would have an opportunity to participate, which is no sooner than two games after the game in which the offending party was ejected, since there is at least a one game automatic suspension.
- iii. At the conclusion of the Florida Supercup, it is the responsibility of the team's coach or manager to pick up the passes from the tournament headquarters, even if suspension has not been completed. A complete report will be sent to the appropriate State and National Association within 72 hours.
- iv. Any player, coach, team official or parent exhibiting or threatening violence to anyone (player, coach, referee, spectator, or Tournament official) will be grounds for immediate expulsion from the tournament, such determination to be made by the appropriate referees and tournament officials. When serving a suspension, the suspended party must check in and remain at the site tent through the duration of the game, or alternatively may be asked to leave the park.
- v. Alcoholic beverages, smoking, use of profanity and animals are not permitted at the fields or parks.
- vi. Mechanical and artificial noise makers are prohibited.

13. COMPLETING GAME SUSPENSIONS

All game suspensions will be served at the tournament and will carry out if necessary with any tournament affiliated with FLORIDA SUPERCUP and will be submitted to the affiliate agency of the team in question for further action.

14. DETERMINATION OF PLAYOFF FINALISTS

All Finalists will be determined through a seeding format or by a division winner's format. The Tournament Committee will decide which format each age group and bracket will follow. This will be announced prior to the commencement of competition. The rules to determine tie breakers will be the same for either format. Each team will be awarded

three (3) points for a win, one (1) point for a tie and zero (0) points for a loss. At the end of the preliminary rounds, if the finalists for a particular age group and bracket are determined by the division winner, the division winner will be the team with the most points in their division. In the event of a tie within a division, the following criteria will be used to determine who moves forward:

- i. Goal differential.
- ii. Goal in favor.
- iii. Goals against.
- iv. Head to Head.
- v. Penalty kicks.

15. PLAYOFFS

Depending on the number of teams per division the brackets will be made of 4 to 8 teams.

16. INCLEMENT WEATHER & ACT OF GOD

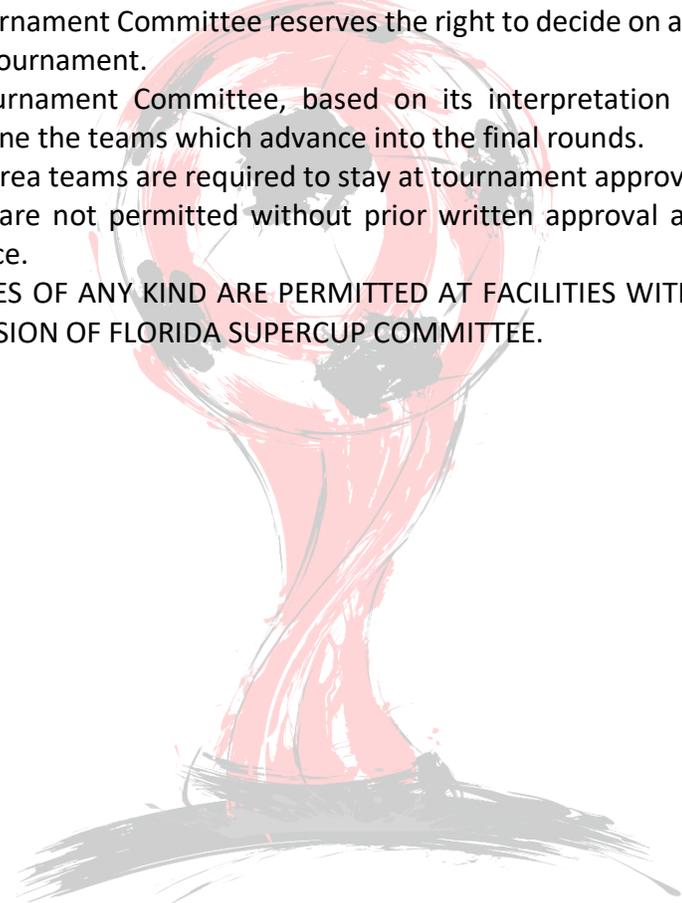
In the event of inclement weather, the Tournament Committee will have the authority (in its sole discretion) to change games as follows:

- i. Relocate or reschedule any game(s).
- ii. Change the duration of any game(s).
- iii. Cancel the game(s).
- iv. Games that have been started and subsequently suspended due to inclement weather or other external conditions, will be deemed complete if one half of play has been completed or the first half cannot be completed prior to the start time of the next scheduled game on that field. For any such game that is not completed, the score at the time of the suspension will be the final score. Any game that is not started and is canceled (as opposed to postponed) due to weather or other external conditions, will be recorded as a 0-0 tie. Canceled games will not be rescheduled.
- v. Due to act of God the tournament may be postponed to a later date at the discretion of the committee.

17. REFUND POLICY & OTHER POLICIES

- i. Within five (5) days after notification that the team is not accepted by their application.
- ii. Within five (5) days upon cancellation of the tournament.
- iii. Within ten (10) days of withdrawal request of the application by a team prior to acceptance of that application by the tournament
- iv. Any team that will not be permitted to play in the contracted age group shall have the option to withdraw and receive a full refund of all entry fees. All tournaments shall notify any participant not less than fifteen days prior to the beginning of the tournament if any age group advertised will not be offered.
- v. Teams that cancel or pullout of the tournament after the registration deadline of March 15, 2019 are not entitled to a refund of their registration fee.

- vi. Teams that register and/or pay after the registration deadline of March, 2019 will incur a \$25.00 late fee.
- vii. Under no circumstances whatsoever, will the Tournament Committee, or any affiliation body will be responsible for any expense (including tournament entry fee) incurred by any team. This includes a situation where the tournament or any game(s) is cancelled in whole or part, due to any factor including act of god.
- viii. The Tournament Committee's interpretation of these rules shall be FINAL.
- ix. The Tournament Committee reserves the right to decide on all matters pertaining to this tournament.
- x. The Tournament Committee, based on its interpretation of these rules, will determine the teams which advance into the final rounds.
- xi. Out of area teams are required to stay at tournament approved host hotels.
- xii. Drones are not permitted without prior written approval and proof of liability insurance.
- xiii. NO SALES OF ANY KIND ARE PERMITTED AT FACILITIES WITHOUT THE WRITTEN PERMISSION OF FLORIDA SUPERCUP COMMITTEE.



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